



Professional Range Instruction Simulator **Suite**™

INTEGRATED SHOOTBACK® CANNON

"The most effective training for cover and concealment."

Increase the Realism in Your Training by Shooting Back

The patented Integrated ShootBack® Cannon seamlessly integrates "hostile gun fire" from the on-screen threat. The ShootBack is synchronised with Judgement Trainer scenarios to auto-track and fire a .68 caliber nylon ball from the cannon mounted above the screen. When the suspect on the screen fires, the ShootBack Cannon fires an accurate single, three-round burst, or fully automatic "hostile fire" at the trainee. It's proven to be one of the most immediate and effective training tools. The ShootBack joystick is also included to allow direct instructor control over the cannon.

Key Features

- ShootBack is designed to respond and react seamlessly with scenarios
- Targeting laser and camera allow instructors to safely aim the cannon
- High-speed tracking provides easy operation
- Press *Scenario Enable* on the joystick to synchronise cannon to fire in conjunction with shots fired by the training scenario
- Unit is self-contained (5.5" high, 24" wide and 12.75" deep) and does not require a separate air compressor
- Fires in single shot, three-round bursts or fully automatic (approximately 7 shots per second)
- .68 caliber nylon ball projectiles
- Available as a standalone unit for use with any brand of simulator
- Effective for Close Quarters Battle houses and multi-room configurations



ShootBack® Cannon



ShootBack Unit Includes

- Cannon, electronics, air compressor, ammunition feed unit, video camera and laser sight
- Floor or wall mounting brackets
- Monitor to display video of the training area as recorded by the cannon-mounted camera
- Software to integrate movement and synchronisation
- Joystick to control the cannon movement

AS REAL AS IT GETS®

www.nitorprojects.com marketing@nitorprojects.com +65 6841 8223

